

*If you are using a printed copy of this procedure, and not the on-screen version, then you **MUST** make sure the dates at the bottom of the printed copy and the on-screen version match. The on-screen version of the Collider-Accelerator Department Procedure is the Official Version. Hard copies of all signed, official, C-A Operating Procedures are kept on file in the C-A ESHQ Training Office, Bldg. 911A.*

## C-A OPERATIONS PROCEDURES MANUAL

### ATTACHMENT

#### 4.56.bc BAF Transport Tunnel (Z2) Sweep Checklist

C-A-OPM Procedures in which this Attachment is used.		
4.56		

#### Hand Processed Changes

<u>HPC No.</u>	<u>Date</u>	<u>Page Nos.</u>	<u>Initials</u>
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Approved: \_\_\_\_\_  
*Signature on File*  
 Collider-Accelerator Department Chairman \_\_\_\_\_ Date \_\_\_\_\_

P. Ingrassia

## BAF TRANSPORT TUNNEL (Z2) SWEEP CHECKLIST

(Team leader)\_\_\_\_\_ (Operator 2) \_\_\_\_\_

Time:\_\_\_\_\_ Date:\_\_\_\_\_

### **Warning:**

**IF** any personnel are encountered during the sweep, **THEN** determine whether their work will be completed in a short time. **IF** the work will take a long time, **THEN** contact the OC to see if the sweep should be aborted or the workers asked to leave to obtain a EB022 key. **IF** the work will be completed in a SHORT time, **THEN** write the name(s) of the workers at the end of the checklist and verify that they leave the enclosure **WITH** the sweep team.

### **Prerequisites**

- Two persons to perform the sweep,
- BAF Transport Tunnel Sweep Checklist for C-A-OPM-ATT 4.56.bc (one sheet)
- TLD
- Keys: Sweep/Reset (EB023) key, Controlled Access (CA) (EB022) key.
- BAF Transport Tunnel set to Controlled Access.
- BAF Stub tunnel (Z3) has been secured and the gate reset.

### **Check**

- \_\_\_1. Team Leader contacts MCR to verify that BAF transport tunnel is on Controlled Access.
- \_\_\_2. Sweep Team goes to BAF transport tunnel gate (BGE2).
- \_\_\_3. Team Leader requests simultaneous release from MCR.
- \_\_\_4. Team Leader opens BGE2 gate turning the CA(EB022) key clockwise, in the OPEN key-switch.
- \_\_\_5. Sweep Team enters the gate and closes the door behind.
- \_\_\_6. Sweep Team walks to the downstream end of the tunnel and stops at gate BGI1.
- \_\_\_7. Team Leader starts the sweep by resetting the check station 2CS1 with the S/R(EB023) key in the SWEEP key switch.
- \_\_\_8. Observe the amber AREA SECURED light will be lit for 2 seconds.
- \_\_\_9. Sweep Team sweeps upstream and checks fan grating is secure in tunnel wall.
- \_\_\_10. Sweep Team sweeps upstream and checks fan grating upstream of RQ7 is secure in tunnel wall.
- \_\_\_11. Sweep Team sweeps upstream and checks floor grating is in place upstream of first octupole
- \_\_\_12. Sweep Team sweeps upstream to the big benders D1 & D2.
- \_\_\_13. Operator two stands static watch at D2.
- \_\_\_14. Team Leader goes behind D2 from the downstream side.
- \_\_\_15. Team Leader resets the check station 2CS2 with the S/R(EB023) key in the SWEEP key switch.
- \_\_\_16. Team Leader observes the amber AREA SECURED light will be lit for 2 seconds.
- \_\_\_17. Team Leader sweeps out from behind D2 and D1 and joins Operator 2.

**CONTINUED ON REVERSE SIDE**

- \_\_\_ 18. Sweep Team sweeps out of the enclosure to gate BGE2.
- \_\_\_ 19. Team Leader ends sweep by resetting check station 2CS3 (BGE2-I box) with the S/R(EB023) key in the SWEEP key switch.
- \_\_\_ 20. Observe the amber AREA SECURED light will be lit.
- \_\_\_ 21. Team Leader requests simultaneous release from MCR.
- \_\_\_ 22. Sweep Team sweeps out BGE2.
- \_\_\_ 23. Team Leader resets the BGE2 gate at the BGE2 gate box by turning the S/R(EB023) key in the RESET key-switch.
- \_\_\_ 24. Observe the GATE RESET light will be lit and remain on.
- \_\_\_ 25. Observe the amber AREA SECURED light will be lit and remain on.
- \_\_\_ 26. Team Leader verifies with operator in MCR that zone is swept and gate reset.
- \_\_\_ 27. Team Leader files completed checklist in Completed Sweep Log binder.